Lecture 11: Off-Policy Evaluation

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1. Off-Policy Evaluation (OPE) Introduction

- 2. OPE in Contextual Bandits
- 3. OPE in Reinforcement Learning

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What is Off-Policy Evaluation

- **Objective**: Evaluate the impact of a **target policy** offline using historical data generated from a different **behavior policy**
- Setting: Offline RL with a precollected data







(b) Robotics



(c) Ridesharing

(d) Auto-driving

In many applications, it can be **dangerous** to evaluate a **target policy** by directly running this policy

- Healthcare: which medical treatment to suggest for a patient
- Ridesharing: which driver to assign for a call order
- Eduction: which curriculum to recommend for a student

Causal Inference

Off-policy evaluation is closely related to **causal inference**, whose objective is to learn the difference between a new treatment and a standard treatment



Causal Inference (Cont'd)

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Causality and natural experiments: the 2021 Nobel Prize in Economic Sciences

OPE and Offline Policy Optimisation

- Off-policy evaluation is also related to **offline** policy learning (Lecture 10), whose objective is to learn an optimal policy offline using historical data
- Suppose we are able to evaluate the **value** of any policy, it suffices to pick the policy that maximises the value

1. Off-Policy Evaluation (OPE) Introduction

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Recap: Contextual Bandits

- Extension of MAB with **contextual** information.
- A widely-used model in medicine and technological industries.
- At time **t**, the agent
 - Observe a context S_t;
 - Select an action A_t;
 - Receives a reward R_t (depends on both S_t and A_t).
- Objective: Given an i.i.d. offline dataset {(S_t, A_t, R_t) : 0 ≤ t < T} generated by a behavior policy b, i.e.,

$$\Pr(\boldsymbol{A}_{t} = \boldsymbol{a} | \boldsymbol{S}_{t} = \boldsymbol{s}) = \boldsymbol{b}(\boldsymbol{a} | \boldsymbol{s}),$$

we aim to evaluate the mean outcome under a target policy π , i.e.,

$$\Pr(\boldsymbol{A}_t = \boldsymbol{a}|\boldsymbol{S}_t = \boldsymbol{s}) = \pi(\boldsymbol{a}|\boldsymbol{s}).$$

Application I: Precision Medicine



Patients

Application II: Personalized Recommendation



Challenge

- **Confounding**: State serves as confounding variables that confound the action-reward pair
- Distributional shift: The target policy generally differs from the behavior policy



 Suppose π is a nondynamic policy, i.e., there exists some a such that π(a|s) = 1 for any s. We aim to evaluate the value under a given action a. A naive estimator is

$$\frac{\sum_{t=0}^{T-1} R_t \mathbb{I}(\boldsymbol{A}_t = \boldsymbol{a})}{\sum_{t=0}^{T-1} \mathbb{I}(\boldsymbol{A}_t = \boldsymbol{a})} \stackrel{P}{\to} \mathbb{E}(\boldsymbol{R}|\boldsymbol{A} = \boldsymbol{a})$$

• This estimator is valid only when no confounding variables exist

Challenge (Cont'd)



According to the causal diagram, the target policy's value equals

 $\mathbb{E}[\mathbb{E}(\boldsymbol{R}|\boldsymbol{A}=\boldsymbol{a},\boldsymbol{S})]\neq\mathbb{E}(\boldsymbol{R}|\boldsymbol{A}=\boldsymbol{a})$

• With a general target policy π , the target policy's value equals

$$\sum_{\mathbf{a}} \mathbb{E}[\pi(\mathbf{a}|\mathbf{S})\mathbb{E}(\mathbf{R}|\mathbf{A}=\mathbf{a},\mathbf{S})] = \sum_{\mathbf{a}} \mathbb{E}[\pi(\mathbf{a}|\mathbf{S})\mathbf{r}(\mathbf{S},\mathbf{a})],$$

where $r(s, a) = \mathbb{E}(R|A = a, S = s)$

- Direct estimator
- Importance sampling estimator
- Doubly robust estimator

Direct Estimator

• Given that the target policy's value is given by

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\sum_{a} \mathbb{E}[\pi(a|S)r(S,a)]
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• The expectation can be approximated by the sample average, i.e.,

$$\frac{1}{T} \sum_{\boldsymbol{a}} \sum_{t=0}^{T-1} [\pi(\boldsymbol{a}|\boldsymbol{S}_t) \boldsymbol{r}(\boldsymbol{S}_t, \boldsymbol{a})]$$

• The reward function can be replaced with some estimator \hat{r} . This yields the direct estimator

$$\frac{1}{T} \sum_{\boldsymbol{a}} \sum_{t=0}^{T-1} [\pi(\boldsymbol{a}|\boldsymbol{S}_t) \hat{\boldsymbol{r}}(\boldsymbol{S}_t, \boldsymbol{a})]$$

Direct Estimator (Cont'd)

• \hat{r} estimated using supervised learning

$$S_0, A_0 \rightarrow R_0$$

$$S_1, A_1 \rightarrow R_1$$

$$\vdots$$

$$S_{\tau-1}, A_{\tau-1} \rightarrow R_{\tau-1}$$

- Loss function: least square/Huber loss
- Computer parameter that minimizes empirical loss

Importance Sampling Estimator

• Given that the target policy's value is given by

$$\sum_{m{a}} \mathbb{E}[\pi(m{a}|m{S})m{r}(m{S},m{a})]$$

• By the change of measure theory, it equals

$$\sum_{a} \mathbb{E}\left[b(a|S)\frac{\pi(a|S)}{b(a|S)}r(S,a)\right] = \mathbb{E}\left[\frac{\pi(A|S)}{b(A|S)}r(S,A)\right] = \mathbb{E}\left[\frac{\pi(A|S)}{b(A|S)}R\right]$$

• This yields the following importance sampling (IS) estimator [Zhang et al., 2012]

$$\frac{1}{T}\sum_{t=0}^{T-1}\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\widehat{\boldsymbol{b}}(\boldsymbol{A}_t|\boldsymbol{S}_t)}\boldsymbol{R}_t,$$

Importance Sampling Estimator (Cont'd)

- The ratio $\pi(a|s)/b(a|s)$ is referred to as the importance sampling ratio
- It measures the difference between the behavior and target policies
- When $\pi = \pmb{b}$, the ratio equals $\pmb{1}$ for any \pmb{a} and \pmb{s}
- $\bullet\,$ In general, the ratio centres at 1

$$\mathbb{E}\left[rac{\pi(oldsymbol{A}|oldsymbol{S})}{oldsymbol{b}(oldsymbol{A}|oldsymbol{S})}
ight]=1$$

Importance Sampling Estimator (Cont'd)

- In randomized studies, b is known
- In observational studies, b needs to be estimated from data
- $\widehat{\boldsymbol{b}}$ estimated using supervised learning

 $\begin{array}{rccc} S_0 & \to & A_0 \\ S_1 & \to & A_1 \\ & \vdots \\ S_{T-1} & \to & A_{T-1} \end{array}$

- Loss function: logistic regression loss
- Computer parameter that minimizes empirical loss

Direct Estimator v.s. IS Estimator

- Bias/Variance Trade-Off
- The direct estimator has some bias, since r needs to be estimated from data
- The IS estimator has zero bias when b is known as in randomized studies
- The IS estimator might have a large variance when π differs significantly from b
- Suppose $R = r(S, A) + \varepsilon$ for some ε independent of (S, A),

$$\operatorname{Var}\left[\frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{\boldsymbol{b}(\boldsymbol{A}|\boldsymbol{S})}\boldsymbol{R}\right] = \mathbb{E}\left[\frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{\boldsymbol{b}(\boldsymbol{A}|\boldsymbol{S})}\{\boldsymbol{R} - \boldsymbol{r}(\boldsymbol{S}, \boldsymbol{A})\}\right]^{2} + \operatorname{some term}$$
$$= \sigma^{2}\mathbb{E}\left[\frac{\pi^{2}(\boldsymbol{A}|\boldsymbol{S})}{\boldsymbol{b}^{2}(\boldsymbol{A}|\boldsymbol{S})}\right] + \operatorname{some term},$$

where $\sigma^2 = \operatorname{Var}(\varepsilon)$

Extensions

- When π differs from **b** significantly, IS estimator suffers from large variance and becomes unstable
- Solutions sought by using self-normalized and/or truncated IS
- Self-normalized IS

$$\left[\frac{1}{T}\sum_{t=0}^{T-1}\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\boldsymbol{b}(\boldsymbol{A}_t|\boldsymbol{S}_t)}\right]^{-1}\frac{1}{T}\sum_{t=0}^{T-1}\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\boldsymbol{b}(\boldsymbol{A}_t|\boldsymbol{S}_t)}R_t$$

• Equivalent to IS estimator in large samples, by noting that

$$\frac{1}{T}\sum_{t=0}^{T-1}\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\boldsymbol{b}(\boldsymbol{A}_t|\boldsymbol{S}_t)} \xrightarrow{P} \mathbb{E}\left[\frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{\boldsymbol{b}(\boldsymbol{A}|\boldsymbol{S})}\right] = 1$$

• Stabilize the important sampling ratio in finite samples

Extensions (Cont'd)

• Truncated IS

$$\frac{1}{\tau} \sum_{t=0}^{\tau-1} \frac{\pi(\boldsymbol{A}_t | \boldsymbol{S}_t)}{\max(\widehat{\boldsymbol{b}}(\boldsymbol{A}_t | \boldsymbol{S}_t), \varepsilon)} \boldsymbol{R}_t,$$

for some $arepsilon > \mathbf{0}$

- Truncate the behavior policy whose value is smaller than arepsilon
- Avoid extremely large ratio, thus reducing the variance of the estimator

Doubly Robust Estimator

• Direct estimator

$$\frac{1}{T} \sum_{\boldsymbol{a}} \sum_{t=0}^{T-1} [\pi(\boldsymbol{a}|\boldsymbol{S}_t) \hat{\boldsymbol{r}}(\boldsymbol{S}_t, \boldsymbol{a})]$$

requires $\widehat{\textbf{r}}$ to be consistent

• IS estimator

$$\frac{1}{T}\sum_{t=0}^{T-1}\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\widehat{\boldsymbol{b}}(\boldsymbol{A}_t|\boldsymbol{S}_t)}\boldsymbol{R}_t$$

requires $\widehat{\boldsymbol{b}}$ to be consistent

• Doubly robust (DR) estimator combines both, and requires either \hat{r} or \hat{b} to be consistent ("doubly-robustness" property)

Doubly Robust Estimator (Cont'd)

• Consider the estimating function

$$\phi(\boldsymbol{S}, \boldsymbol{A}, \boldsymbol{R}) = \sum_{\boldsymbol{a}} \pi(\boldsymbol{a}|\boldsymbol{S}) \widehat{\boldsymbol{r}}(\boldsymbol{S}, \boldsymbol{a}) + \frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{\widehat{\boldsymbol{b}}(\boldsymbol{A}|\boldsymbol{S})} [\boldsymbol{R} - \widehat{\boldsymbol{r}}(\boldsymbol{S}, \boldsymbol{A})]$$

- First term on the RHS is the estimating function of the direct estimator
- Second term corresponds to the augmentation term
 - Zero mean when $\hat{r} = r$
 - Debias the bias of the direct estimator
 - Offering additional robustness against model misspecification of \widehat{r}
- DR estimator given by $T^{-1} \sum_{t=0}^{T-1} \phi(S_t, A_t, R_t)$

Fact 1: Double Robustness

• The estimating function

$$\phi(\mathbf{S}, \mathbf{A}, \mathbf{R}) = \sum_{\mathbf{a}} \pi(\mathbf{a}|\mathbf{S})\widehat{\mathbf{r}}(\mathbf{S}, \mathbf{a}) + \frac{\pi(\mathbf{A}|\mathbf{S})}{\widehat{\mathbf{b}}(\mathbf{A}|\mathbf{S})}[\mathbf{R} - \widehat{\mathbf{r}}(\mathbf{S}, \mathbf{A})]$$

- In large sample size, DR estimator converges to $\mathbb{E}\phi(\textbf{S}, \textbf{A}, \textbf{R})$
- When $\hat{r} = r$, the augmentation term has zero mean. It follows that

$$\mathbb{E}\phi(\boldsymbol{S},\boldsymbol{A},\boldsymbol{R}) = \sum_{\boldsymbol{a}} \mathbb{E}[\pi(\boldsymbol{a}|\boldsymbol{S})\boldsymbol{r}(\boldsymbol{S},\boldsymbol{a})] = \text{target policy's value}$$

• When $\widehat{\boldsymbol{b}} = \boldsymbol{b}$, it has the same mean as the IS estimator

$$\mathbb{E}\phi(\boldsymbol{S},\boldsymbol{A},\boldsymbol{R}) = \mathbb{E}\left[\frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{b(\boldsymbol{A}|\boldsymbol{S})}\boldsymbol{R}\right] + \mathbb{E}\left[\sum_{\boldsymbol{a}}\pi(\boldsymbol{a}|\boldsymbol{S})\hat{\boldsymbol{r}}(\boldsymbol{S},\boldsymbol{a}) - \frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{b(\boldsymbol{A}|\boldsymbol{S})}\hat{\boldsymbol{r}}(\boldsymbol{S},\boldsymbol{A})\right]$$
$$= \mathbb{E}\left[\frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{b(\boldsymbol{A}|\boldsymbol{S})}\boldsymbol{R}\right] = \text{target policy's value}$$

Fact 2: Efficiency

• When $\widehat{\boldsymbol{b}} = \boldsymbol{b}$, the estimating function

$$\phi(\boldsymbol{S}, \boldsymbol{A}, \boldsymbol{R}) = \sum_{\boldsymbol{a}} \pi(\boldsymbol{a}|\boldsymbol{S}) \hat{\boldsymbol{r}}(\boldsymbol{S}, \boldsymbol{a}) + \frac{\pi(\boldsymbol{A}|\boldsymbol{S})}{b(\boldsymbol{A}|\boldsymbol{S})} [\boldsymbol{R} - \hat{\boldsymbol{r}}(\boldsymbol{S}, \boldsymbol{A})]$$

• The MSE of DR estimator is proportional to the variance of $\phi(S, A, R)$

 $\operatorname{Var}(\phi(\boldsymbol{S}, \boldsymbol{A}, \boldsymbol{R})) = \mathbb{E}[\operatorname{Var}(\phi(\boldsymbol{S}, \boldsymbol{A}, \boldsymbol{R}) | \boldsymbol{S}, \boldsymbol{A})] + \operatorname{Var}[\mathbb{E}(\phi(\boldsymbol{S}, \boldsymbol{A}, \boldsymbol{R}) | \boldsymbol{S}, \boldsymbol{A})]$

- The first term on the RHS is independent of \widehat{r}
- The second term is minimized when $\hat{r} = r$
- A good working model for *r* improves the estimator's efficiency
- When $\hat{r} = r$, the estimator achieves the **efficiency bound** [e.g., smallest MSE among a class of regular estimators; see Tsiatis, 2007]

Fact 3: Efficiency

- When \hat{b} is estimated from data and the model is **correctly specified**, the estimator's MSE would be **generally smaller than** the one that uses the oracle behavior policy **b** [Tsiatis, 2007]
- Estimating $\widehat{\boldsymbol{b}}$ yields a more efficient estimator, even if we know the oracle \boldsymbol{b}
- Multi-armed bandit example without context information
 - **Objective**: evaluate $\mathbb{E}(R|A = a)$ for a given a
 - IS estimator with **known** Pr(A = a)

$$\frac{\sum_{t=0}^{T-1} \mathbb{I}(A_t = a) R_t}{T \Pr(A_t = a)}$$

• IS estimator with estimated Pr(A = a) has a smaller asymptotic variance

$$\frac{\sum_{t=0}^{T-1} \mathbb{I}(\boldsymbol{A}_t = \boldsymbol{a}) \boldsymbol{R}_t}{\sum_{t=0}^{T-1} \mathbb{I}(\boldsymbol{A}_t = \boldsymbol{a})}$$

Assumption: No Unmeasured Confounders

- All three estimators (direct estimator, IS, DR) rely on the **no unmeasured confounders** assumption
- They are **biased** when this assumption is violated
- It requires **all** confounders that confound the action-reward relationship are included in the state
- This assumption is **cannot** be verified in practice
- When violated, we may use some **auxiliary variable** (e.g., instrumental variables, mediators) for consistent policy evaluation [Angrist et al., 1996, Pearl, 2009]

Assumption: No Unmeasured Confounders (Cont'd)





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General OPE Problem

Objective: Given an offline dataset {(S_{i,t}, A_{i,t}, R_{i,t}) : 1 ≤ i ≤ N, 0 ≤ t ≤ T} generated by a behavior policy b, where i indexes the ith episode and t indexes the tth time point, we aim to evaluate the mean return under a target policy π

$$\mathbb{E}^{\pi}\left[\sum_{t=0}^{\infty} \gamma^{t} R_{t}\right] = \mathbb{E} \boldsymbol{V}^{\pi}(\boldsymbol{S}_{0})$$

When $\gamma = 1$, the task is assumed to be episodic

- We focus on the case where both π and \boldsymbol{b} are **stationary** policies
- Challenge: Distributional shift
 - In the offline dataset, actions are generated according to ${m b}$
 - The target policy π we wish to evaluate is different from $m{b}$
- Existing prediction algorithms (e.g., MC, TD) designed in online settings are **not** applicable

- **Objective**: learns V^{π} from experience under π
- MC Policy Evaluation: $V(s) \leftarrow average[Returns(s)]$
- Incremental update for every-visit MC prediction:

$$V(S_t) \leftarrow V(S_t) + \alpha_t[G_t - V(S_t)]$$

where α_t is $\frac{1}{\#[\text{Returns}(S_t)]}$ at time t

- The update can be performed after return G_t is observed
- i.e. after the episode is completed

- Unlike MC methods, TD methods wait only until next time step
- The simplest TD method (so called $\mathsf{TD}(\mathbf{0})$) considers the update

$$V(S_t) \leftarrow V(S_t) + \alpha_t[R_t + \gamma V(S_{t+1}) - V(S_t)]$$

- This update rule has $R_t + \gamma V(S_{t+1})$ as the target
- Considered as a **bootstrap** method: update in part based on an existing estimate

Direct Estimator

• The target policy's value is given by $\mathbb{E} V^{\pi}(S_0)$, or equivalently,

$$\mathbb{E}[\sum_{\boldsymbol{a}} \pi(\boldsymbol{a}|\boldsymbol{S}_0) \boldsymbol{Q}^{\pi}(\boldsymbol{S}_0, \boldsymbol{a})]$$

- The expectation can be approximated via the empirical initial state distribution
- Q-learning is an **off-policy** algorithm. Can be applied to learn Q^{π} offline
- This yields the direct estimator

$$\frac{1}{N}\sum_{i=1}^{N}\sum_{a}\pi(a|S_{i,0})\widehat{Q}(S_{i,0},a)$$

• It remains to compute \widehat{Q}

Recap: Fitted Q-Iteration in Offline Setting

- Offline data: $\{(S_{i,t}, A_{i,t}, R_{i,t}) : 0 \le t \le T, 1 \le i \le N\}$
- Fitted Q-Iteration can be naturally applied by repeating
 - 1. Compute $\widehat{\boldsymbol{Q}}$ as the argmin of

$$\arg\min_{\boldsymbol{Q}} \sum_{\boldsymbol{t}} \left[R_{\boldsymbol{i},\boldsymbol{t}} + \gamma \max_{\boldsymbol{a}} \widetilde{\boldsymbol{Q}}(\boldsymbol{S}_{\boldsymbol{i},\boldsymbol{t}+1},\boldsymbol{a}) - \boldsymbol{Q}(\boldsymbol{S}_{\boldsymbol{i},\boldsymbol{t}},\boldsymbol{A}_{\boldsymbol{i},\boldsymbol{t}}) \right]^2$$

2. Set $\widetilde{\boldsymbol{Q}} = \widehat{\boldsymbol{Q}}$

- Designed for learning $oldsymbol{Q}^{\pi^{\mathrm{opt}}}$
- Do **not** require actions to follow the greedy policy

Fitted Q-Evaluation [Le et al., 2019]

• Bellman equation

 $\mathbb{E}\left[R_t + \gamma \pi(\boldsymbol{a}|\boldsymbol{S}_{t+1}) \boldsymbol{Q}^{\pi}(\boldsymbol{S}_{t+1}, \boldsymbol{a})|\boldsymbol{S}_t, \boldsymbol{A}_t\right] = \boldsymbol{Q}^{\pi}(\boldsymbol{S}_t, \boldsymbol{A}_t)$

- Both LHS and RHS involves ${oldsymbol Q}^\pi$
- Repeat the following procedure

1. Compute $\widehat{\boldsymbol{Q}}$ as the argmin of

$$\arg\min_{\boldsymbol{Q}} \sum_{\boldsymbol{t}} \left[R_{i,t} + \gamma \sum_{\boldsymbol{a}} \pi(\boldsymbol{a} | \boldsymbol{S}_{i,t+1}) \widetilde{\boldsymbol{Q}}(\boldsymbol{S}_{i,t+1}, \boldsymbol{a}) - \boldsymbol{Q}(\boldsymbol{S}_{i,t}, \boldsymbol{A}_{i,t}) \right]^2$$

2. Set
$$\widetilde{\boldsymbol{Q}} = \widehat{\boldsymbol{Q}}$$

- Designed for learning Q^{π}
- Do not require actions to follow the target policy

- Sieve-based estimator [Shi et al., 2020b]
 - Use linear sieves to parametrize $oldsymbol{Q}^{\pi}$
 - Estimate regression coefficients by solving the Bellmen equation
- Kernel-based estimator [Liao et al., 2021]
 - Use RHKSs to parametrize ${oldsymbol Q}^{\pi}$
 - Estimate parameters by solving a coupled optimization [Farahmand et al., 2016]
- Limiting distributions of value estimators are derived in the two papers

Stepwise IS Estimator [Zhang et al., 2013]

- Consider episodic task where $\boldsymbol{\mathcal{T}}$ is the termination time
- Standard MC prediction is **not** applicable under **distributional shift**
- Importance sampling ratio needs to be employed

$$\mathbb{E}^{\pi} R_{0} = \mathbb{E}^{b} \left[\frac{\pi(A_{0}|S_{0})}{b(A_{0}|S_{0})} R_{0} \right]$$

$$\mathbb{E}^{\pi} R_{1} = \mathbb{E}^{b} \left[\frac{\pi(A_{0}|S_{0})}{b(A_{0}|S_{0})} \frac{\pi(A_{1}|S_{1})}{b(A_{1}|S_{1})} R_{1} \right]$$

$$\vdots$$

$$\mathbb{E}^{\pi} R_{t} = \mathbb{E}^{b} \left[\frac{\pi(A_{0}|S_{0})}{b(A_{0}|S_{0})} \cdots \frac{\pi(A_{t}|S_{t})}{b(A_{t}|S_{t})} R_{t} \right]$$

Stepwise IS Estimator (Cont'd)

• According to this logic, the target policy's value can be represented by

$$\mathbb{E}\left[\sum_{t=0}^{T} \gamma^{t} \left\{\prod_{j=0}^{t} \frac{\pi(\boldsymbol{A}_{j}|\boldsymbol{S}_{j})}{\boldsymbol{b}(\boldsymbol{A}_{j}|\boldsymbol{S}_{j})}\right\} \boldsymbol{R}_{t}\right]$$

• This yields the stepwise IS estimator

$$\frac{1}{N}\sum_{i=1}^{N}\left[\sum_{t=0}^{T}\gamma^{t}\left\{\prod_{j=0}^{t}\frac{\pi(\boldsymbol{A}_{i,j}|\boldsymbol{S}_{i,j})}{\widehat{b}(\boldsymbol{A}_{i,j}|\boldsymbol{S}_{i,j})}\right\}R_{i,t}\right]$$

for a given estimator $\widehat{\boldsymbol{b}}$ computed using supervised learning algorithms

Limitation

- Stepwise IS suffers from a large variance
- In particular, the IS ratio at time *t* is the product of individual ratios from the **initial** time to time *t*

$$\prod_{j=0}^t \frac{\pi(\boldsymbol{A}_j|\boldsymbol{S}_j)}{\boldsymbol{b}(\boldsymbol{A}_j|\boldsymbol{S}_j)}$$

- Variance of the ratio grows **exponentially** with respect to *t*, referred to as the **curse of horizon** [Liu et al., 2018]
- Extension: Doubly-robust estimator by [Jiang and Li, 2016]

Pros & Cons of Direct v.s. Stepwise IS

- Stepwise IS is similar to an offline version of **MC**
- SIS learns from complete sequences
- SIS only works for **episodic** (terminating) environments

- Direct estimator (DE) is similar to an offline version of **TD**
- DE can learn from **incomplete** sequences
- DE works in **continuing** environments

Pros & Cons of Direct v.s. Stepwise IS (Cont'd)

- Bias/Variance Trade-Off
- When **b** is known, stepwise IS is an **unbiased** estimator since

$$\mathbb{E}^{\pi}R_t = \mathbb{E}^{\boldsymbol{b}}\left[\frac{\pi(\boldsymbol{A}_0|\boldsymbol{S}_0)}{\boldsymbol{b}(\boldsymbol{A}_0|\boldsymbol{S}_0)}\cdots\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\boldsymbol{b}(\boldsymbol{A}_t|\boldsymbol{S}_t)}R_t\right]$$

- Direct estimator has **some bias**, since ${oldsymbol Q}^{\pi}$ needs to be estimated from data
- Stepwise IS suffers from curse of horizon and a large variance
- Direct estimator has a much lower variance

Pros & Cons of Direct v.s. Stepwise IS (Cont'd)

- Direct estimator exploits Markov & stationary properties
- Relies on the **Bellman equation**
- More efficient in MDP environments



- SIS does not exploit these properties
- More **flexible** in non-MDP environments (e.g., POMDP)



Recap: RL Models



Figure: Causal diagrams for MDPs, TMDPs and POMDPs. Solid lines represent the causal relationships. Dashed lines indicate the information needed to implement the optimal policy. $\{H_t\}_t$ denotes latent variables. The parallel sign \parallel indicates that the conditional probability function given parent nodes is equal.

- As we have discussed, stepwise IS suffers from curse of horizon
- Curse of horizon is **unavoidable** in general **Non-Markov decision processes** (e.g., POMDP)
- Under some additional model assumptions (e.g., Markovianity & time-homogeneity), it is possible to break the curse of horizon using **marginalized IS** estimator
- Stepwise IS does not exploit these properties

Marginalized IS Estimator (Cont'd)

• Stepwise IS uses the cumulative IS ratio

$$\mathbb{E}^{\pi}R_t = \mathbb{E}^{\boldsymbol{b}}\left[\frac{\pi(\boldsymbol{A}_0|\boldsymbol{S}_0)}{\boldsymbol{b}(\boldsymbol{A}_0|\boldsymbol{S}_0)}\cdots\frac{\pi(\boldsymbol{A}_t|\boldsymbol{S}_t)}{\boldsymbol{b}(\boldsymbol{A}_t|\boldsymbol{S}_t)}R_t\right]$$

• Under Markovianity (TMDP), marginalized IS uses the marginalized IS ratio

$$\mathbb{E}^{\pi}R_{t} = \mathbb{E}^{b}\left[\frac{\boldsymbol{p}_{t}^{\pi}(\boldsymbol{S}_{t},\boldsymbol{A}_{t})}{\boldsymbol{p}_{t}^{b}(\boldsymbol{S}_{t},\boldsymbol{A}_{t})}R_{t}\right]$$
(1)

where p_t^{π} and p_t^{b} are the marginal density functions of (S_t, A_t) under π and b. The marking marginal line |S| estimates and be derived from (1)

• The resulting marginalized IS estimator can be derived from (1)

Marginalized IS Estimator

• Under Markovianity and time-homogeneity (MDP),

$$\mathbb{E}\boldsymbol{V}^{\pi}(\boldsymbol{S}_{0}) = \mathbb{E}^{\boldsymbol{b}}\left[\frac{\sum_{t=0}^{\infty}\gamma^{t}\boldsymbol{p}_{t}^{\pi}(\boldsymbol{S},\boldsymbol{A})}{\boldsymbol{p}_{\infty}(\boldsymbol{S},\boldsymbol{A})}R\right]$$
(2)

where p_{∞} denotes the limiting state-action distribution under **b** and the numerator corresponds to the γ -discounted state-action visitation probability

- The resulting marginalized IS estimator can be derived from (2)
- Marginal IS ratio can be estimated via minimax learning [Uehara et al., 2019]
- Closed-form expression is available when using linear sieves
- Coupled optimization can also be employed when using RKHSs [Liao et al., 2020]
- Alternatively, we can use **RKHSs** to parametrize the discriminator class, use **neural networks** to parametrize the ratio and apply SGD for parameter estimation

Double RL [Kallus and Uehara, 2019]

- Double RL extends DR in contextual bandits to the general RL problem
- Similar to DR, the estimator can be represented as

Direct Estimator + Augmentation Term

- Augmentation term is to debias the bias of direct estimator and offer protection against model misspecification of Q^{π} ; it relies on the marginalized IS ratio
- Similar to DR, the estimator is **doubly-robust**, e.g., consistent when either Q^{π} or the marginalized IS ratio is correct
- Similar to DR, the estimator achieves the efficiency bound in MDPs

Deeply-Debiased OPE [Shi et al., 2021b]



- Ensures the bias decays much faster than standard deviation
- Allows to provide valid **uncertainty quantification** (e.g., confidence interval)

Other Topics

- Evaluation of the expected return under optimal policy
 - Inference is challenging in **nonregular** settings where the optimal policy is not unique
 - *m*-out-of-*n* bootstrap [Chakraborty et al., 2013]
 - Martingale-based method [Luedtke and Van Der Laan, 2016, Shi et al., 2020b]
 - Subagging-based method [Shi et al., 2020a]
- Confounded OPE
 - Confounded POMDP [Tennenholtz et al., 2020, Bennett and Kallus, 2021, Shi et al., 2021a]
 - Confounded MDPs [Zhang and Bareinboim, 2016, Wang et al., 2021, Fu et al., 2022, Shi et al., 2022]



- Off-policy evaluation
- Direct estimator
- Importance sampling estimator
- Doubly robust estimator

- Fitted Q-evaluation
- Stepwise IS/Marginalized IS
- Double reinforcement learning
- Deeply-debiased estimator

Summary



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Questions